

# Toni Alarcón Mesquida

Game Designer



## Contact

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## About

I'm a highly motivated Game Designer with a computer engineer background eager to learn how to create the most enjoyable games to make people as happy as possible. I try my best to mix creativity with technical knowledge in order to solve any problem in the best and most efficient way.

## Skills

- Development tools:
  - UE4 / UE5
  - Unity
- Programming Languages
  - Java
  - C
  - C#
- Graphic Design
  - Photoshop
  - Illustrator
- High level of english, written and spoken.

## Work Experience

### 2019 - Now

Saber Interactive Spain

#### 2 UNANNOUNCED GAMES

(GAME DESIGNER)

- Gameplay Design, Game Modes Design and UX Design in an unannounced sports game
- Level and Quest design in an unannounced multiplayer shooter game
- Prototype of gameplay mechanics
- Part of the team from the beginning of both games' preproduction

### 2016 - 2019

BlackChiliGoat Studio

#### TAPE: UNVEIL THE MEMORIES

(GAME AND LEVEL DESIGNER)



*Tape: Unveil the Memories* is a mystery game where the player will discover the protagonist's path through time-control based puzzles.

*It has been released for the Playstation consoles (digital and physical edition) and Steam.*

- Design of most of the puzzles of the game, taking in mind the strong narrative approach of the game
- AI design and Boss' combat design
- Level Design of the game
- Prototype and implementation of mechanics and game flow with blueprint system

## Personal Projects

### 2019

HOW TO ROBOT

(GAME DESIGNER AND PROGRAMMER)



*Master Degree's project.*

*Puzzle mobile game where the player must manage the resources to complete the classes of a Robot teacher.*

*It was the only project released on a platform (Android) of the promotion.*

[Dev Diary \(in spanish\)](#)

## Education

### 2016 - 2017

UNIVERSIDAD COMPLUTENSE DE MADRID (UCM)

*Master's degree in Game Design and Game Development*

### 2014 - 2015

MÄLARDALENS HÖGSKOLA,  
(VÄSTERÅS, SWEDEN)

*ERASMUS Internship*

### 2009 - 2016

UNIVERSITAT DE LES ILLES BALEARS (UIB)

*Degree in Computer Engineering: Software Specialization*

